

TABLE OF CONTENTS/SUMÁRIO

INTRODUCTION/INTRODUÇÃO	5
Alexandra Gago da Câmara, Carlo Bottaini, Daniel Alves, Helena Murteira, Hugo Barreira, Maria Leonor Botelho, Paulo Simões Rodrigues	
I. THE HISTORIC CITY: FROM 2D TO VIRTUAL AND AUGMENTED REALITY/ A CIDADE HISTÓRICA: DO 2D À REALIDADE VIRTUAL E AUMENTADA	9
Project Évora 3D: research, methodology, reconstruction and visualization	11
Filomena Barros, Gustavo Val-Flores, Nicola Schiavottello, André Filipe Oliveira da Silva	
Reconstructing the image of the ideal city in Renaissance painting and theatre: its influence in specific urban environments. Digital technology and visual culture	29
Carmen González-Román, Isabel Solís Alcudia	
Lisboa e a Real Ópera do Tejo: um módulo iluminado, entre Atlantes e Tritões	47
Luís Alves da Costa	
Temporary polychrome: colour digitization of the ornamentation for Carlos IV's entry into Madrid, 1789	63
Victoria Soto-Caba, Isabel Solís Alcudia	
The story of the Venetian Ghetto in the nineteenth century. A virtual heritage digitally revealed	83
Alessandra Ferrighi	
Visualizing the physical changes in the historic tissue of Samos village between 1889 and 1931	99
Estefanía López Salas	
II. CITIES AS VIRTUAL MUSEUMS/CIDADES ENQUANTO MUSEUS VIRTUAIS	115
Designing the «Sabrosa: Territory and Heritage» exhibition at the Google Arts & Culture: challenges and results	117
Maria Leonor Botelho, Lúcia Rosas, Hugo Barreira	
Virtualization and the preservation of railway heritage	125
Fernanda de Lima Lourencetti	
Paisagens invisíveis, uma imagem digital da estação ferroviária de S. Bento no Porto	135
Cristina Ferreira Fonseca	

The virtual museum as the activation and rewriting of the urban landscape	153
João Abreu, Margarida Carvalho, Maria João Centeno, Helena Pina, Maria Inácia Rezola, José Cavaleiro Rodrigues, Isabel Simões-Ferreira	
Gameful places: expanding the space of city museums through play	161
Sofia Romualdo	
A drama in time: the life of a city	173
Kit Devine	
III. THE CONTEMPORARY CITY AND DIGITAL CITIZENSHIP/ A CIDADE CONTEMPORÂNEA E A CIDADANIA DIGITAL	185
Augmented reality in the urban context: a blurred frontier	187
Daniela Silva	
Frankfurt here, now and digital: participation and citizenship at the Historical Museum of Frankfurt	197
Katharina Böttger, Érica de Abreu Gonçalves	
IV. METHODOLOGICAL AND EPISTEMOLOGICAL CHALLENGES/ /DESAFIOS METODOLÓGICOS E EPISTEMOLÓGICOS	207
The displacement of architecture in postdigital humanities: neoanalogue indexes, syntaxes and configurations	209
Konstantinos Ioannidis	